

IT/IP Platform "KAIROS" Achieving
Innovation in Live Video Production

KAIROS
Incredible Productivity



IP Wave of Video Production

Since the digitalization of broadcasting in the 2000s, the video production industry has seen remarkable technological advances in HD, 4K and even 8K. While this evolution has brought many benefits, the rapid pace of change has made it difficult to update equipment from a long-term perspective. Data volumes continue to increase due to increasingly higher content resolution, which in turn is requiring systems to be more scalable. In addition, as video content and viewing patterns diversify, more flexible video production methods are required to support different resolutions, aspect ratios and video formats. Furthermore, the impact of Covid 19 has expanded the need for remote-production and resource-sharing cases where remote personnel must handle both production and transmission. IP-based video production systems provide solutions to overcome these problems, making IP more important every day.



Remote operation and resource sharing

Advantages of IP-based Solutions

- High data rate transmissions
- Transmission quality irrespective of distance
- Support for control signals, not just video/ audio signals, for easy integration with external devices
- Remote operation and resource sharing via public lines
- Highly compatible with file-based video systems
- Streaming without the need for additional equipment.

SDI Serial Digital Interface



BNC Cable
up to 12G

BNC

IP Internet Protocol

LAN, Fiber-optic Cable

1G/10G

10G/25G

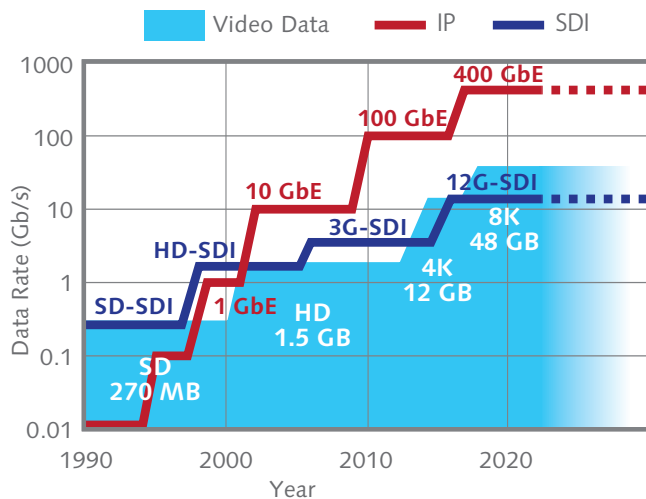
100G



RJ-45

SFP

QSFP



Ongoing IP evolution: IP allows multiple high data rate videos to be streamed simultaneously via a single cable, whereas the traditional SDI interface has becoming difficult to handle the data volumes of high-quality content.

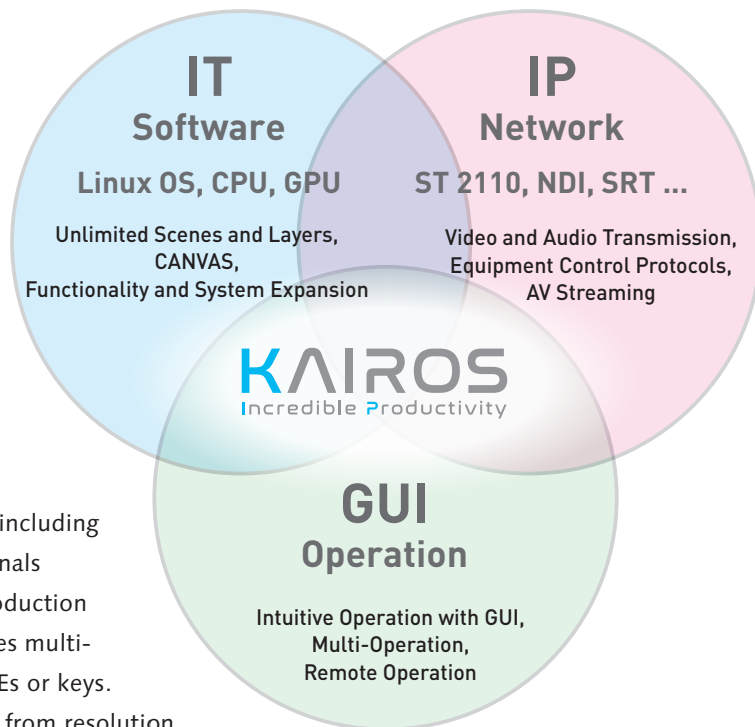
Panasonic IT/IP Platform "KAIROS"

Panasonic's IT/IP platform "KAIROS" enables live video production under a new concept and with innovative architecture, incorporating proprietary, groundbreaking software to maximize CPU and GPU capacities for video processing.

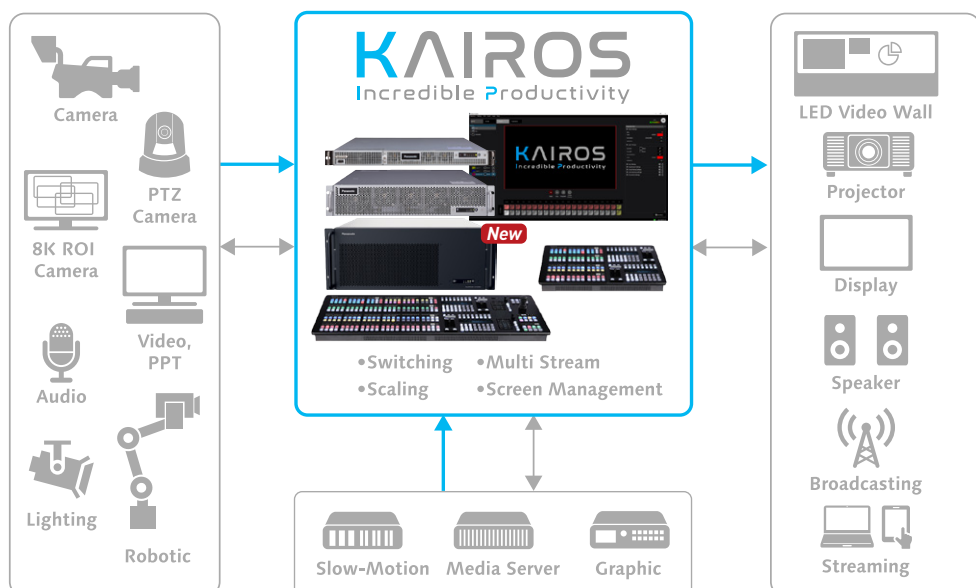
The platform uses general-purpose IT equipment running on the CPU and GPU in order to take advantage of the most advanced IT technology. Also, proprietary software technology realizes unprecedented flexibility for live video processing with low latency thanks to the GPU, while open software architecture ensures excellent scalability.

KAIROS offers a wide range of video inputs and outputs, including not only baseband signals such as SDI but also new IP signals including ST 2110, NDI and SRT for remote live video production and streaming. Using the GPU for video processing enables multi-layer video production with no limit on the number of MEs or keys. What's more, the "Canvas" screen frees video production from resolution and format limits.

As an IT-based open-architecture platform, KAIROS enables additional software to be installed for expanded functionality and linkage with diverse external devices. Thanks to such flexible integration, KAIROS improves work efficiency and ensures future expandability. By offering flexibility at all levels of production, unlike any existing hardware-based system, KAIROS breaks new ground in live video production.



KAIROS Benefit



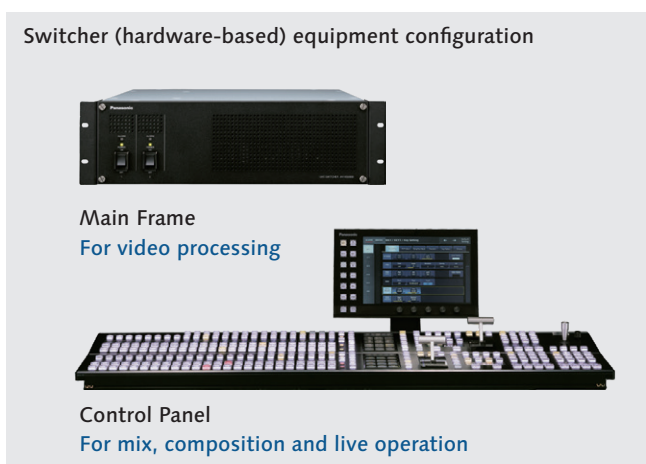
- Provide flexible and diverse video production
- Improve efficiency and productivity
- Realize high flexibility and scalability

From Hardware to Software

KAIROS basically consists of a mainframe for processing video and audio, and a control panel for operating the mainframe. While this is not unlike conventional switchers, the structure within the mainframe is different. While existing hardware-based switchers use FPGAs, software-based KAIROS uses CPUs and GPUs for control. As a result, video mix and composition settings that are conventionally handled on a physical control panel are instead performed via the software GUI. Other operations,

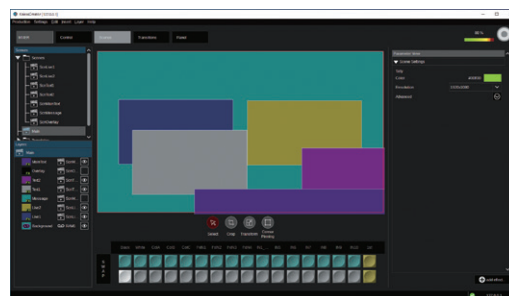
such as input/output, transitions, macros, Multi-Viewer, video clips and still images setting, can also be performed using the same software.

The intuitive, easy-to-use GUI makes setup and production work more efficient than ever before. Also, GUI software is less dependent on the skills of individual operators, making it possible to utilize a wider range of operators.

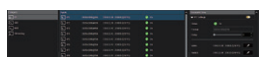


Advantages of Software-based Solution

- Video configuration capability not restricted by ME or key limits.
- Diverse settings and video configuration possible with the same GUI software.
- Intuitive and easy-to-use GUI software for improved operability.
- Easy training of operators and equalization of staff skills.
- Software updates and options available for expanded functionality.
- General-purpose IT hardware enables use of latest IT hardware.



GUI Software "Kairos Creator" Scene (ME), Layer (KEY)



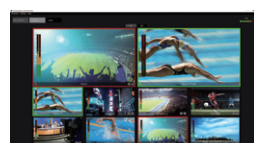
Input and Output



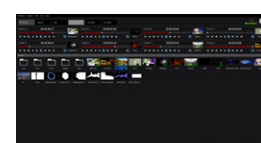
Transition



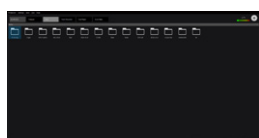
Macro



Multi-viewer



Video Player



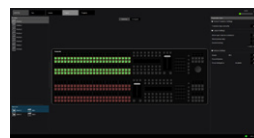
Still Pictures



Audio Mixer (Optional)



Title Generator



Control Panel Assignments



Software Control Panel

Unlimited Scenes and Layers

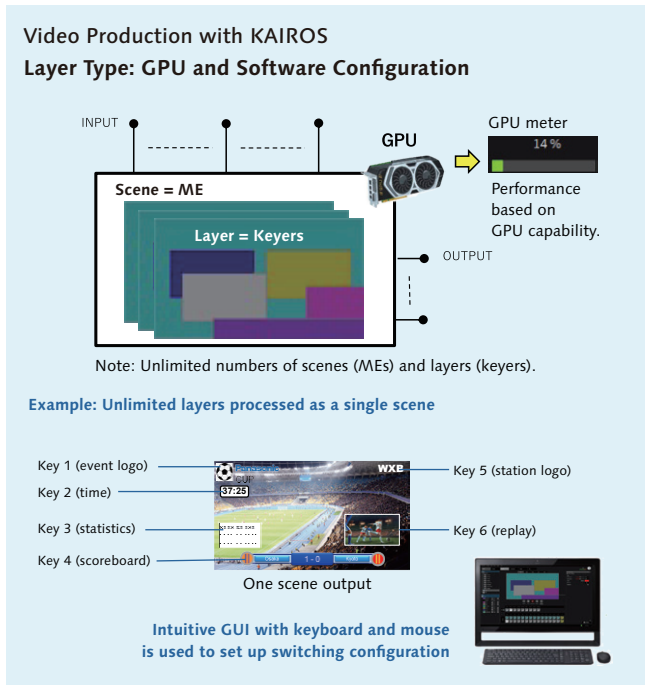
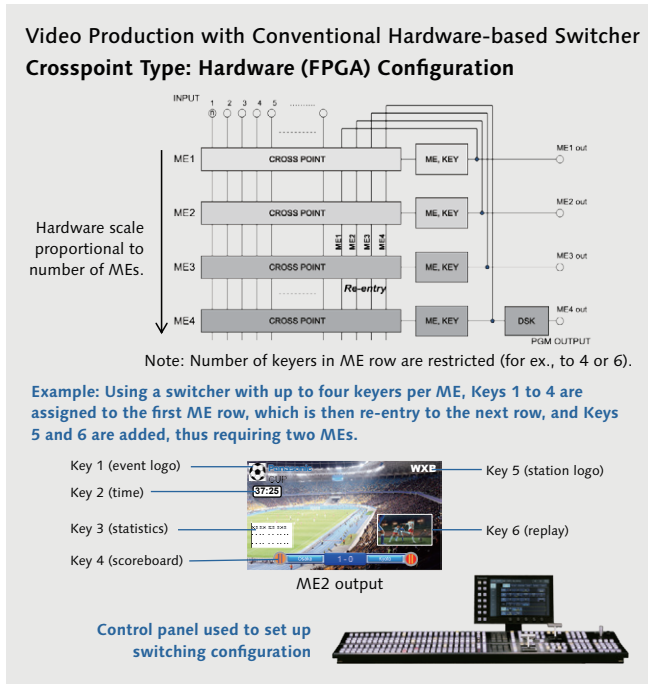
Conventionally, the number of MEs or keys on a switcher are a constraint that live video operators must always consider. Although video compositions that exceed ME limits can be handled by re-entry, priority changes across MEs require highly skilled operators.

KAIROS frees operators from this constraint by allowing them to flexibly arrange, resize and layer content with the GUI software, similar to Photoshop or PowerPoint.

In KAIROS, "scenes" are the equivalent of conventional MEs, and "layers" are the equivalent of keys. Since there

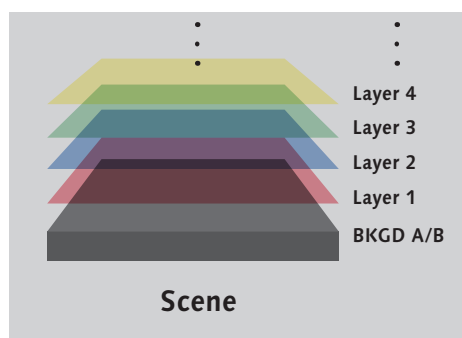
is no limit to the number of MEs or keys, layers can be added as far as the GPU's capacity will allow. Priority can also be easily adjusted by simply switching between the front and rear layers.

Conventional switchers often keep the system on standby with a generous margin based on the expected maximum number of MEs, but KAIROS eliminates such concerns, allowing operators to leverage the power of the GPU to realize the videos that they envision.



Flexible Composition of Scenes and Layers

- Unlimited number of scenes (MEs) and layers (keys) for complex video composition.
- Priority changes simply by switching between front and back layers.
- Cropping, resizing and color correction available for each layer.
- X/Y, size, resolution, color theme, and macro can be set for each scene.
- Scene files can be created in advance, duplicated and reused.
- Layer material and scene output can be assigned to cross-point buttons.
- Intuitive and easy-to-understand GUI for short-term operator training.



Flexible I/O and Video Formats

The system (video) format of a hardware switcher is fixed for each device, so conversion is required to input different video formats, including IP/SDI converters for IP signals. The same is true for streamings.

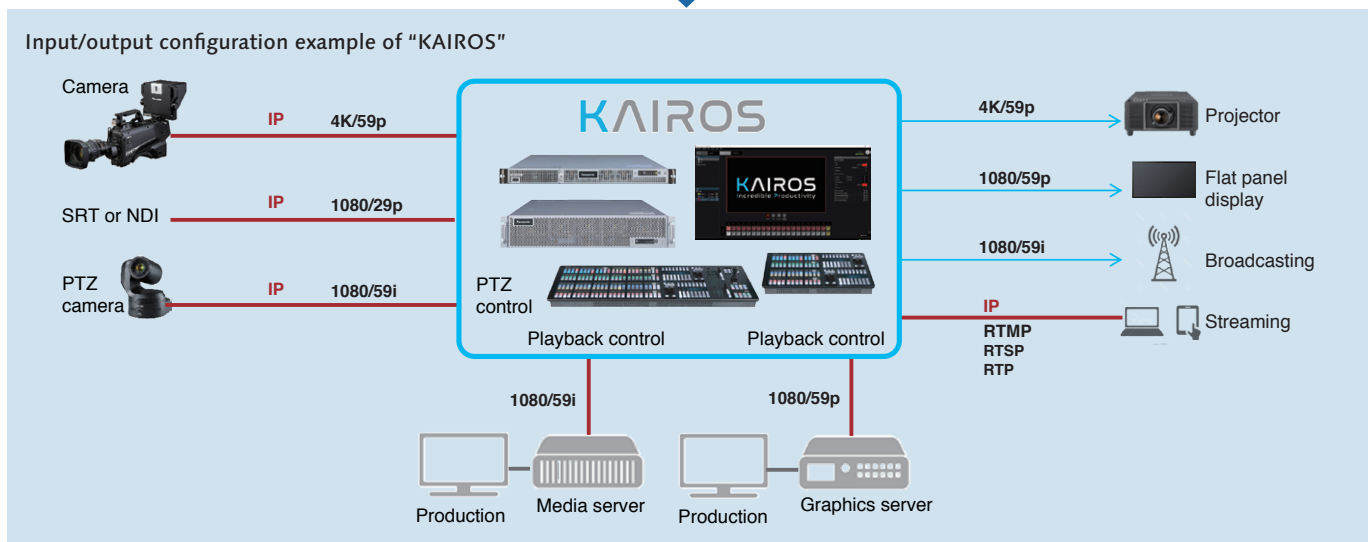
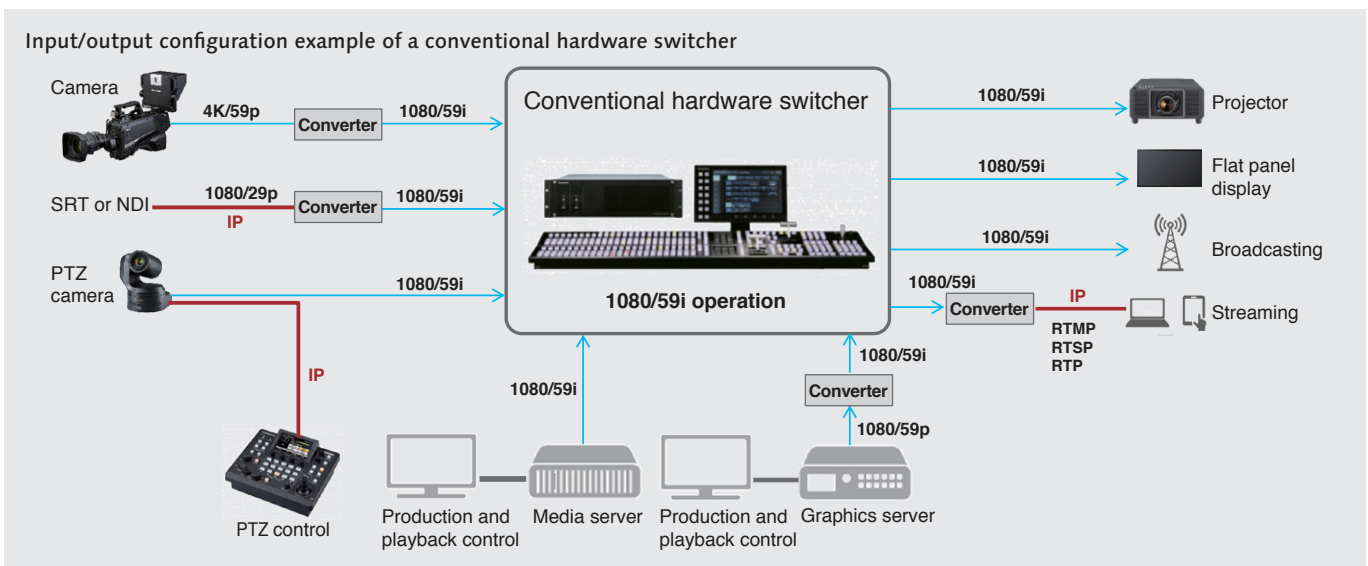
KAIROS, however, is not restricted in this way because it doesn't have a system format. Different resolutions, frame rates and interlaced/progressive signals can be input directly without conversion.

The video format is set per scene, and the source video is automatically converted to match the resolution and frame rate set for each scene. Output signals can also be freely configured. For example, a single system can provide multiple outputs, such as 4K for venue production, HD for broadcasting and IP for streaming.

KAIROS is fully IP-enabled for both input/output and internal processing, so no conversion is required for input/output of IP signals such as ST 2110 and NDI, and streaming signals such as SRT, RTMP, RTSP and RTP. In addition, baseband signals such as SDI and HDMI can be input/output via gateway devices or a DELTACAST gateway port.

The IP interface also supports control of IP-compatible devices such as PTZ cameras, eliminating the need for a dedicated controller or operator (conventionally required separately).

Simply put, KAIROS enables efficient operation with less resource.



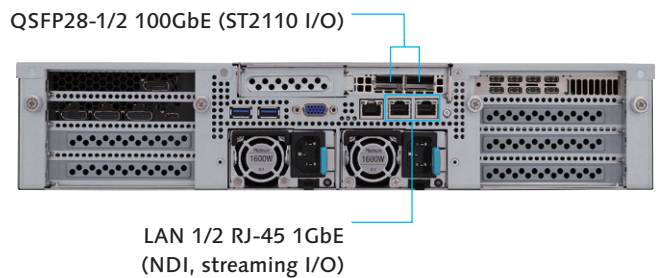
Flexible I/O and Video Formats

KAIROS I/O and Interface Features

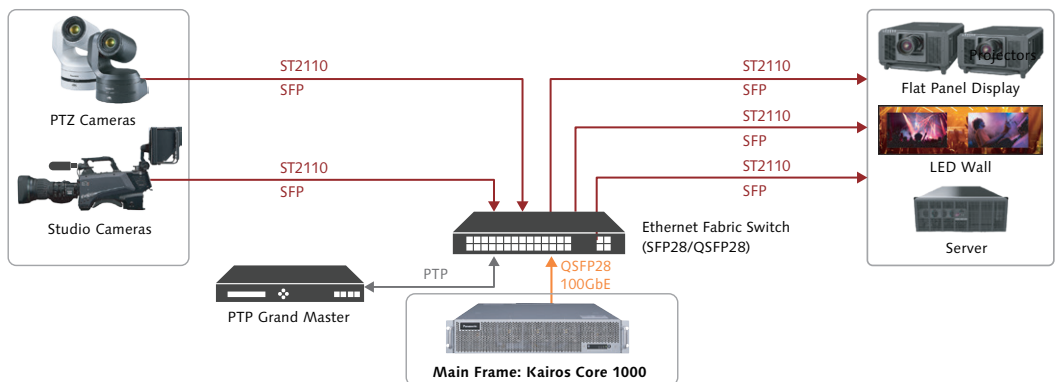
- No video format conversion is required. Diverse resolutions, frame rates and interlaced/progressive video can be input directly.
- Video format can be set for each scene, and input video is automatically converted to match the scene.
- ST 2110, NDI IP signals and SRT/RTMP/RTSP/RTP streaming signals can be input directly without conversion.
- Baseband signals such as SDI and HDMI can be input and output via gateway device or DELTACAST gateway port.
- Output signals can be adjusted flexibly. Parallel output with multiple video formats and signals is possible.
- Supports remote control of IP-compatible devices such as PTZ cameras.

Full IP-based system configuration

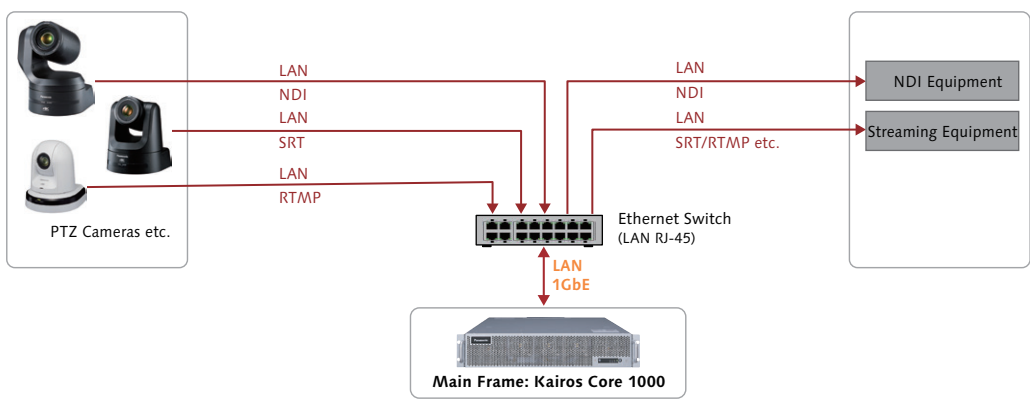
Main Frame Kairos Core 1000 rear terminals



Example of system configuration using ST 2110



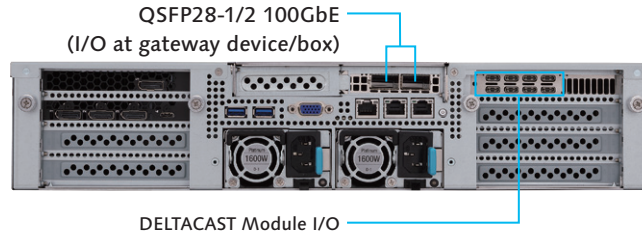
Example of system configuration using NDI, streaming



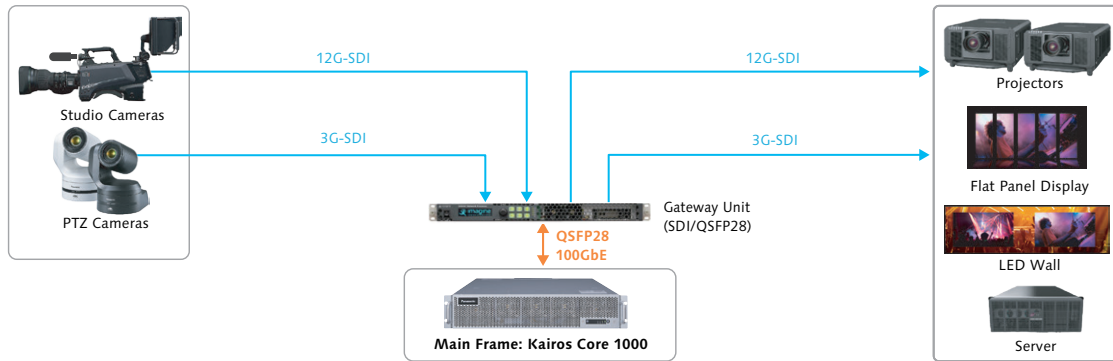
Flexible I/O and Video Formats

SDI and HDMI baseband signal-based system configuration

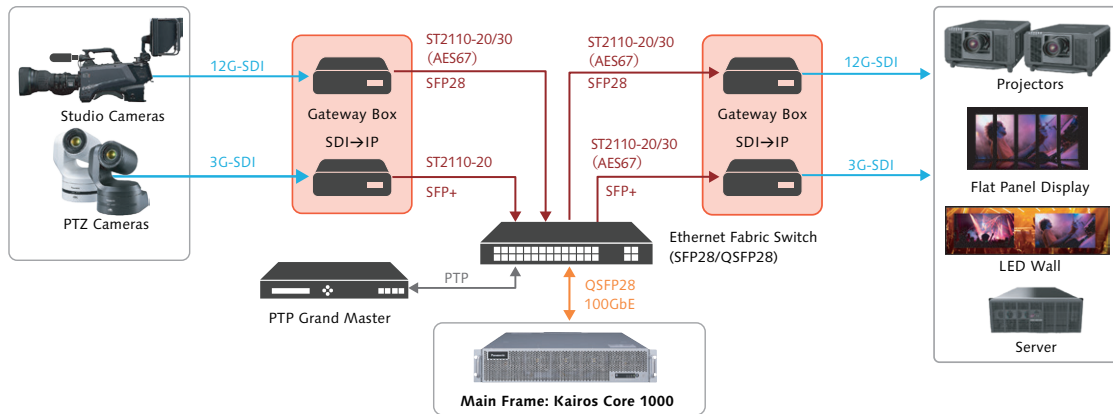
Main Frame Kairos Core 1000 rear terminals



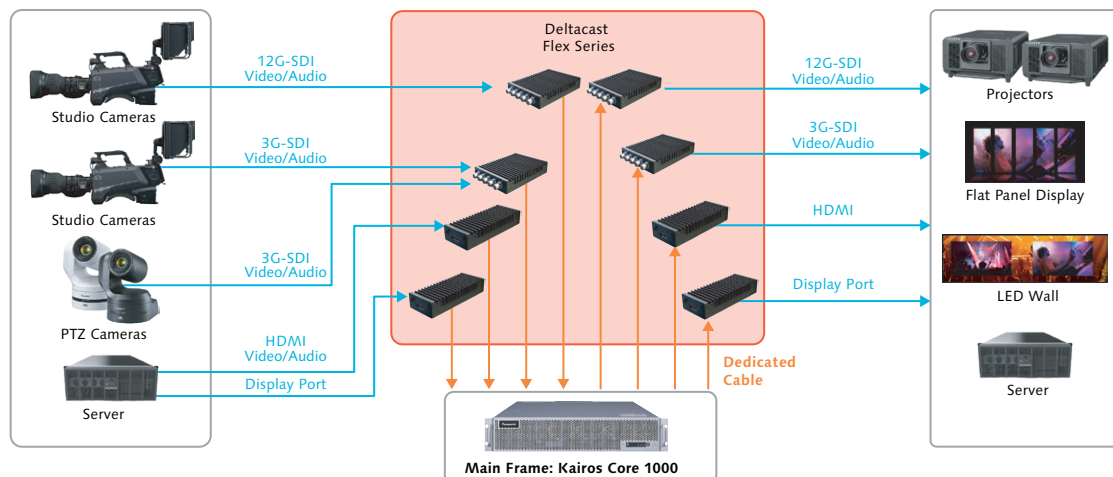
Example of system configuration using gateway equipment



Example of system configuration using gateway boxes



Example of system configuration using DELTACAST Modules



Multi-screen, Format-free "CANVAS"

Since conventional hardware switchers only support standard 16:9 for output, a multi-screen processor is necessary for special formats such as 32:9 for wall displays or 9:16 for portrait mode. This requires additional equipment and setup/preparation time.

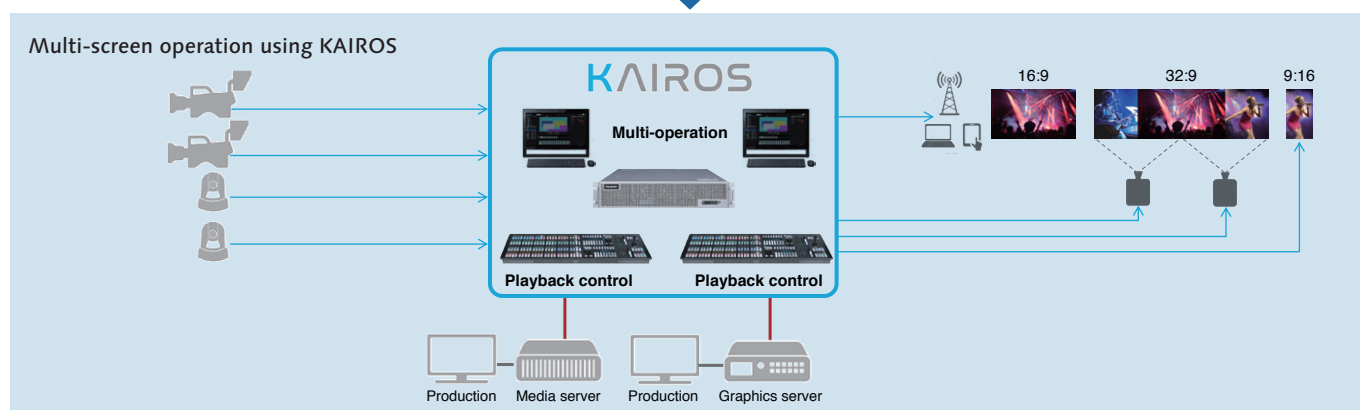
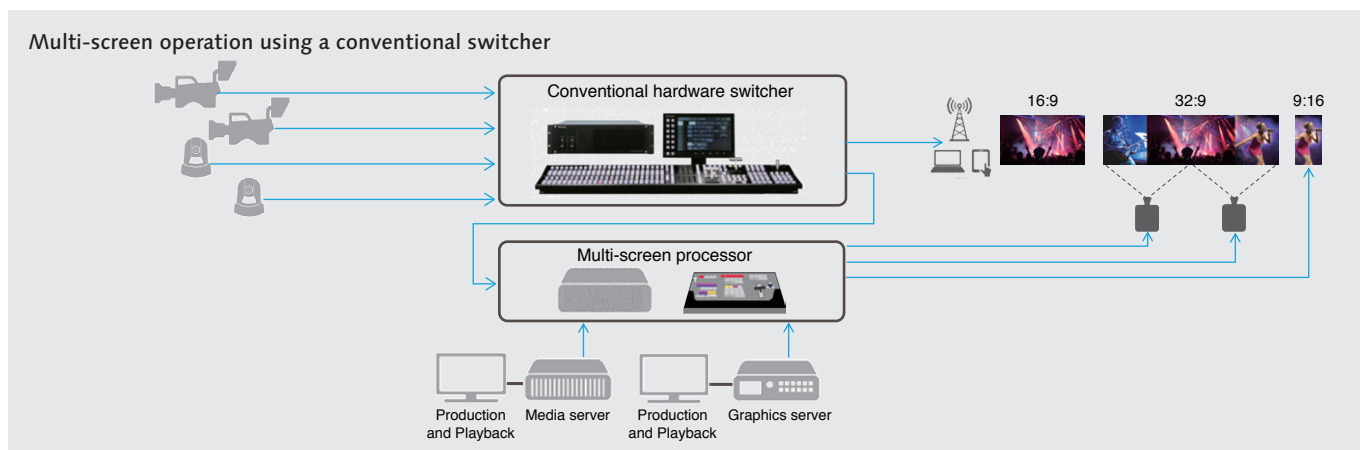
Since KAIROS uses a GPU for processing, it has no restriction regarding video formats and can therefore handle formats other than 16:9. It can even output multiple formats and resolutions from a single mainframe without the need for additional equipment.

Furthermore, "multi-operation" (see next page) from multiple devices enables the flexibility to control the system from a single or multiple control panels as needed.

KAIROS is a highly efficient solution for multi-screen displaying, broadcasting and IP distribution needs with minimal equipment and staffing requirements.



32:9 widescreen production at Panasonic booth during InterBee 2021



"CANVAS" Advantages

- Production of video in unconventional aspect ratio formats without a multi-screen processor.
- Output to multiple screens in multiple aspect ratio formats and resolutions from a single mainframe.
- Flexible system operation using one or more control panels.
- Minimal requirements for equipment, installation space and time.

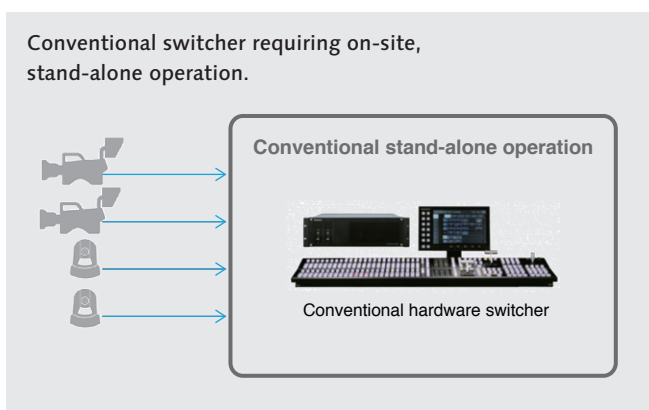
Multi-Operation, Remote Operation

KAIROS uses client-server technology, which means that one server, or mainframe, can be accessed by multiple clients over a LAN for "multi-operation."

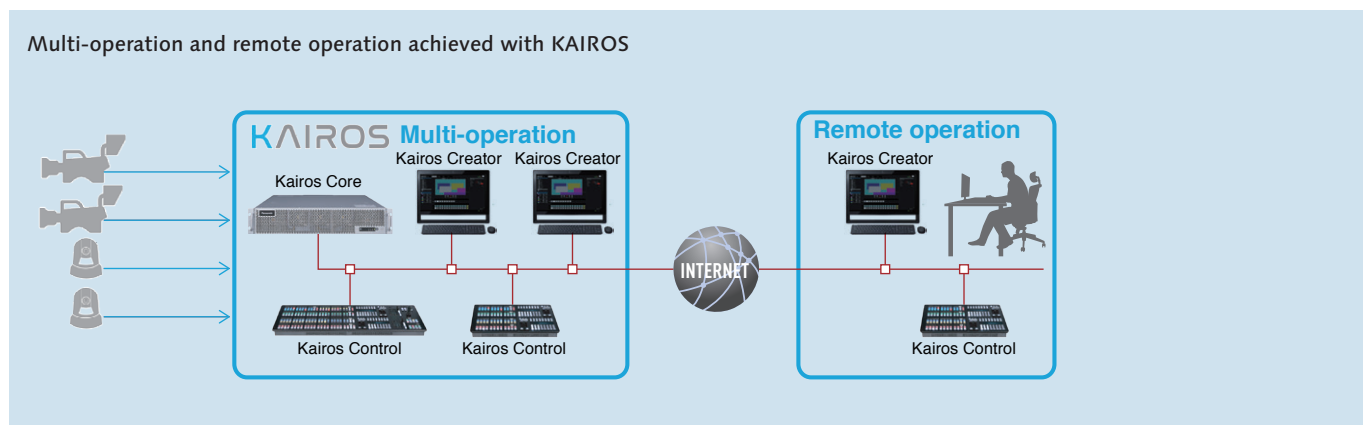
Each control panel can control one or more scenes, either individually or shared with other controllers. In addition, IP-compatible devices such as PTZ cameras can be controlled flexibly, either collectively on a single control panel or by multiple operators, each using their own control panel.

KAIROS can also be accessed from a PC over a LAN and all functions can be controlled using the Kairos Creator GUI software.

Furthermore, these operations can be performed over IP connections via public lines, enabling remote operation and resource sharing even when operators are not on site or in the studio.



Remote operation and resource sharing



IP-based Operability with KAIROS

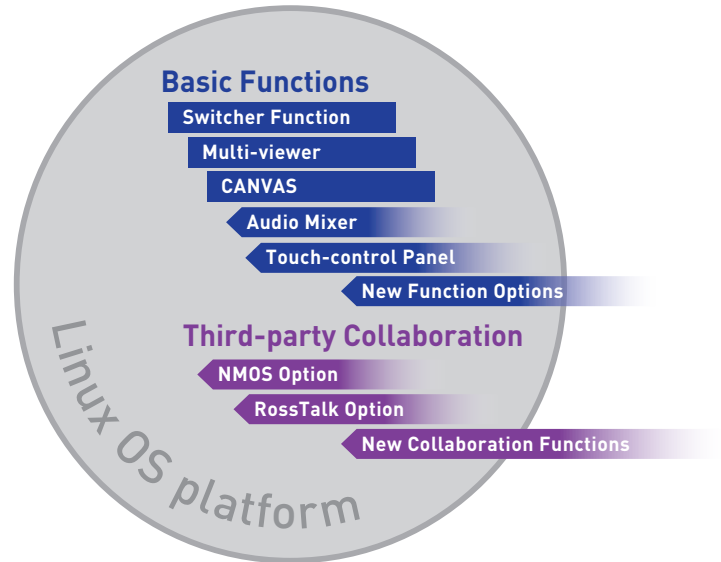
- Multiple control panels can be connected to one mainframe over IP for multi-operation.
- Operation without a control panel possible from a PC installed with GUI software.
- Remote operation and resource sharing possible with IP connection via a public line.
- Enables centralized control of Panasonic PTZ cameras and third-party equipment.

Open Architecture for Collaboration and Scalability

With its open IT-based architecture, the highly flexible and scalable KAIROS platform enables additional software to be installed for expanded functionality and linkage with diverse external devices.

Optional functionality can be added to realize systems designed for specific applications and user needs. Expanding support for external protocols also helps to ensure flexibility for future system expansion and integration.

Meanwhile, Panasonic continues to promote its KAIROS Alliance Partners initiative for innovative collaboration with IT and video manufacturers and suppliers. Going forward, the extensive IT ecosystem will continue to be leveraged, aiming at expanding functionality through software upgrades and increased integration with internal/external devices to ensure that KAIROS never stops responding to the needs and expectations of its many users.



Enhanced functionality envisioned through possible software upgrades

Highly Scalable and Forward-looking KAIROS

- Expanding functionality through ongoing software updates and new options.
- Open architecture for easy integration with third-party equipment and systems.
- Potential future developments through collaboration with KAIROS Alliance Partners.

KAIROS Alliance Partners



KAIROS Alliance Partners (March 2023)
Current member list available
on Panasonic's website.

https://pro-av.panasonic.net/en/support/kairos_partners.html



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https://pro-av.panasonic.net/en/products/it_ip_platform/

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