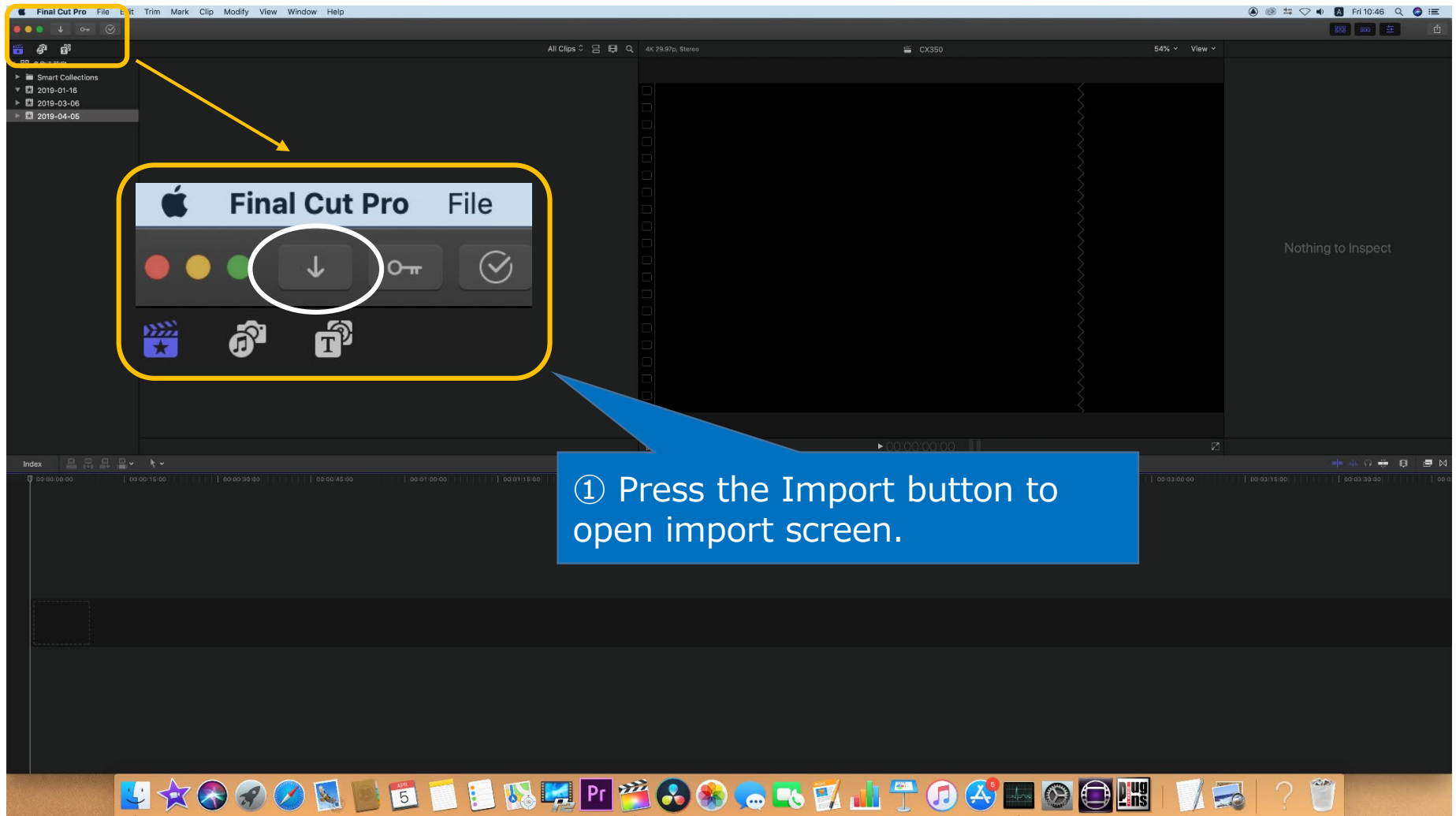


Guide for AG-CX350 clip import from SD card on (Mac) Final Cut Pro X Ver.10.4



Guide for AG-CX350 clip import from SD card on (Mac) Final Cut Pro X Ver.10.4

The screenshot shows the 'Media Import' window in Final Cut Pro X. The interface is dark-themed. On the left, the 'GAMERAS' folder is selected, and the 'A004' sub-folder is highlighted. Below it, the 'DEVICES' section shows 'Macintosh HD'. The main area displays a list of clips with columns for 'Clip #1', resolution, frame rate, duration, and date. The clip 'A004C001J90404_B90C' is selected. On the right, the 'Import' options are visible, including 'Add to existing event', 'Create new event in:', 'Event name:', 'Files', 'Keywords', 'Audio Roles', 'Transcoding', and 'Analyze and Fix'. The 'Close window after starting import' checkbox is checked. The 'Import All' button is highlighted in blue.

② Select SD card.

③ Select any clips displayed in the screen to import.

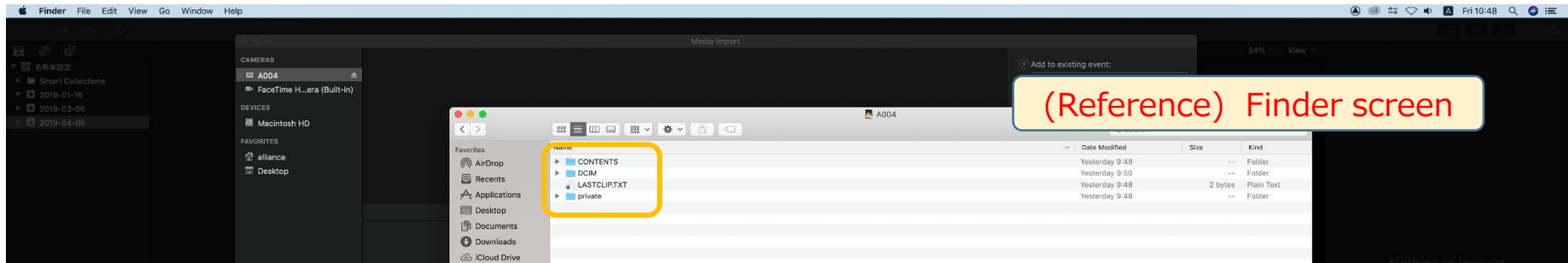
④ Click Import All button.

Close window after starting import

Stop Import Import All

Clip #1	Resolution	Frame Rate	Duration	Date
A004C001J90404_B90C	3840 x 2160	29.97	01:00:00:00 - 01:00:10:15	Apr 4, 2019 9:50:28

Guide for AG-CX350 clip import from SD card on (Mac) Final Cut Pro X Ver.10.4



<Workaround when FCPX does not recognize the MOV or AVCHD file>

AVCHD or MOV files might not be recognized due to COTENTS folder.

- ① In case of import from SD card:
Mount SD card first, then restart Final Cut Pro X.
- ② In case of HDD :
 1. Restart Final Cut Pro X.
 2. If it's sill not recognized after restarting Final Cut Pro X,
please separate CONTENTS folder from others.

